

Marlcliffe Primary School

YEAR 1/2SR CURRICULUM PLAN SUMMER 2018

Maths target: I can solve problems using all four operations.
I know my 2, 5 and 10 tables and can chant in 3s.

Reading target: I can show that I notice punctuation by the way I am reading.
I can show where I have found answers to questions from a text.

Writing target: I can use noun phrases and conjunctions to improve my sentences.
I can use the correct punctuation in my writing.
I can show clear tall and tail letters in my handwriting.

These targets are for the whole class, and represent what we want to achieve by the end of the term. More detailed, individual targets will be given to children in class discussions as a result of our ongoing assessment.

Don't forget to check the Y1/2SR page on the website for weekly activities specific to current learning.

Maths		English		Speaking and Listening	
<p>Problem solving in addition, subtraction, multiplication and division. Use estimation to check that answers to calculations are reasonable. Describe similarities and differences in 2D and 3D shape properties. Describe position, direction and movement including in a straight line and rotation. Read an analogue clock to the nearest five minutes.</p>		<p>Writing and adapting traditional stories. Poetry writing connected with our topics. Recount writing linked to our school trip to Kelham Island museum. Studying the presentation of non-fiction reports. Character descriptions. Recognising and understanding how to use grammatical terms. Reading and answering questions about a text.</p>		<p>Learning and re-telling stories using words and actions. Drama and freeze frames. Re-telling own adaptations of familiar stories. Role play activities - Little Mester's workshop and minibeasts investigation area. Paired discussion and debate.</p>	
PSHE	Knowledge & Understanding (including Science)			Religious Education	
<p>Relationships - exploring how our different behaviour affects our feelings and the feelings of others. Sex Education (Y2s only) - development and stages of growth in animals and humans. Labelling parts of the body. Changes - preparing for new stages of life e.g. the next school year.</p>	<p><u>Observing changes in the seasons over time.</u> <u>Made in Sheffield</u> Learn about children working in the steel and cutlery industries in Sheffield in the 18th, 19th and 20th centuries. Understand the impact of significant historical events, people and places in the locality. Make connections between local, regional, national and international history; between cultural, economic and social history; and between short- and long-term timescales. Discover more about Sheffield steel from a visit to Kelham Island. Look at local human and natural features in a geographical context. Compare and group materials on the basis of physical properties; distinguish an object from the material it is made from; <u>Honey I Shrunk The Kids</u> Investigate the minibeasts that live in our secret garden, looking at plants and habitats that attract different minibeasts. Study and compare different minibeast habitats and their locations. Find out who the predators are and what the dangers are of minibeasts. Name and label minibeasts. Observe how minibeasts grow and change over time. Diets and foodchains in the minibeast world.</p>			<p>Belonging to a faith. What is it like to be part of a Muslim family in Sheffield? How and where do Muslims worship? What are the key symbols of the Muslim faith?</p>	
PE	Art and Design & Technology	Computing		Music	
<p>iMoves Dance linked to our topics. Real PE (agility, balance, coordination, games)</p>	<p><u>Design Technology</u> Cook nutritious and healthy meals (broth). Explore and use mechanisms (sliders) in Sheffield-themed pictures.</p> <p><u>Art and Design</u> Practise watercolour painting techniques using powder paint. Study the work of artist Marianne North. Create our own botanical paintings in the style of Marianne North.</p>	<p><u>Word processing</u> Building on key word processing skills to be able children to communicate using Microsoft Word. <u>Algorithms</u> Y2 Understanding how to debug an algorithm using beebots and Logo computer program <u>Databases</u> Y1 Presenting information using pictures - pictograms Y2 Sorting, classifying and making databases about minibeasts - branching databases</p>		<p>Listen to and learn about famous composers and their works. Ugly Bug Ball songs.</p>	